	Name	Position	MA	ST	AG	PA	AV	Skills and Improvements	Player Level	Miss Next Game	Touch Down	Pass Comp	Int	Def	Cas	MVP	Total SPP	Spent SPP	Current SPP	Purchase Cost	Niggling Injuries	Current Team Value	Level-Up Value Increase
1		Trained Troll	4	5	5+	5+	10+	Always Hungry, Loner (3+), Mighty Blow, Projectile Vomit, Really Stupid, Regeneration, Throw Team-mate; Bullseye; Strong Arm	Veteran			1					1		1	115,000 GP		155,000 GP	40,000 GP
2		Trained Troll	4	5	5+	5+	10+	Always Hungry, Loner (3+), Mighty Blow, Projectile Vomit, Really Stupid, Regeneration, Throw Team-mate; Block; Guard	Veteran						2	1	8	8	0	115,000 GP		195,000 GP	80,000 GP
3		Ooligan	6	2	3+	5+	8+	Dirty Player, Disturbing Presence, Dodge, Right Stuff, Stunty; Sneaky Git	Experienced								0		0	60,000 GP		80,000 GP	20,000 GP
4		Bomma	6	2	3+	4+	8+	Bombardier, Dodge, Secret Weapon, Stunty; Cannoneer	Experienced								0		0	45,000 GP		65,000 GP	20,000 GP
5		Doom Diver	6	2	3+	6+	8+	Dodge, Right Stuff, Stunty, Swoop	Rookie			1					1		1	60,000 GP		60,000 GP	
6		Fanatic	3	7	3+	-	8+	Ball & Chain, No Ball, Secret Weapon, Stunty; Violent Innovator	Experienced								0		0	70,000 GP		90,000 GP	20,000 GP
7		Looney	6	2	3+	-	8+	Chainsaw, No Ball, Secret Weapon, Stunty; Violent Innovator	Experienced							1	4		4	40,000 GP		60,000 GP	20,000 GP
8		Pogoer	7	2	3+	4+	8+	Dodge, Pogo Stick, Stunty; Sprint; Sure Feet	Veteran						1		2		2	75,000 GP		115,000 GP	40,000 GP
9		Goblin Lineman	6	2	3+	4+	8+	Dodge, Right Stuff, Stunty	Rookie								0		0	40,000 GP		40,000 GP	
10		Goblin Lineman	6	2	3+	4+	8+	Dodge, Right Stuff, Stunty	Rookie								0		0	40,000 GP		40,000 GP	
11		Goblin Lineman	6	2	3+	4+	8+	Dodge, Right Stuff, Stunty	Rookie								0		0	40,000 GP		40,000 GP	
12		Goblin Lineman	6	2	3+	4+	8+	Dodge, Right Stuff, Stunty	Rookie								0		0	40,000 GP		40,000 GP	
13																							
14																							
15																							
16																							

Stat Changes (Level-Ups or Injuries)				
MA	ST	AG	PA	AV

Team Name:		Special Rules:	
Team Race:Goblin	Goblin	Bribery and Corruption	
Coach:Mammons			
Treasury:25.000 GP		2 Bribes 100.000 GP, , ,	
Leauge:SSL 2026		(If choice) Favoured of:	

Re-Rolls (0-8)	4	x 60,000 GP	240,000 GP
Dedicated Fans (1-7)	2	x 10,000 GP	0 GP
Assistant Coaches (0-6)	0	x 10,000 GP	0 GP
Cheerleaders (0-12)	0	x 10,000 GP	0 GP
Apothecary (0-1)	1	x 50,000 GP	50,000 GP

Touchdowns:	0	Casualties:	3	Pass Completions:	2	Current Team Value	1270 TV

Goblin Team Stats, Skills and Costs								Skill Ups	
Qty	Position	MA	ST	AG	PA	AV	Skills	Cost	Normal	Second
0-16	Goblin Lineman	6	2	3+	4+	8+	Dodge, Right Stuff, Stunty	40,000 GP	AD	GPS
0-1	Bomma	6	2	3+	4+	8+	Bombardier, Dodge, Secret Weapon, Stunty	45,000 GP	DP	AGS
0-1	Looney	6	2	3+	-	8+	Chainsaw, No Ball, Secret Weapon, Stunty	40,000 GP	D	AGS
0-1	Fanatic	3	7	3+	-	8+	Ball & Chain, No Ball, Secret Weapon, Stunty	70,000 GP	DS	AG
0-1	Pogoer	7	2	3+	4+	8+	Dodge, Pogo Stick, Stunty	75,000 GP	A	DGS
0-1	Ooligan	6	2	3+	5+	8+	Dirty Player, Disturbing Presence, Dodge, Right Stuff, Stunty	60,000 GP	AD	GS
0-1	Doom Diver	6	2	3+	6+	8+	Dodge, Right Stuff, Stunty, Swoop	60,000 GP	A	DGS
0-2	Trained Troll	4	5	5+	5+	10+	Always Hungry, Loner (3+), Mighty Blow, Projectile Vomit, Really Stupid, Regeneration, Throw Team-mate	115,000 GP	S	AGP
0-8	Re-Roll	60,000	Apo: Yes				Special Rules:	Bribery and Corruption		
							Leauges:	Badlands Brawl	Underworld Challenge	

Purchase Cost (For use when drafting a team)	1,040,000 GP

Special Team Rules
2 Bribes 100.000 GP