	Name	Position	MA	ST	AG	PA	AV	Skills and Improvements	Player Level	Miss Next Game	Touch Down	Pass Comp	Int	Def	Cas	MVP	Total SPP	Spent SPP	Current SPP	Purchase Cost	Niggling Injuries	Current Team Value	Level-Up Value Increase
1		Altern Forest Treeman	2	6	5+	5+	11+	Mighty Blow, Stand Firm, Strong Arm, Take Root, Thick Skull, Throw Team-mate, Timmm-ber! Guard	Experienced								0		0	120,000 GP		150,000 GP	30,000 GP
2		Altern Forest Treeman	2	6	5+	5+	11+	Mighty Blow, Stand Firm, Strong Arm, Take Root, Thick Skull, Throw Team-mate, Timmm-ber! Guard, Bulseye	Veteran						2	1	8	8	0	120,000 GP		170,000 GP	50,000 GP
3		Halfling Catcher	5	2	3+	4+	7+	Catch, Dodge, Right Stuff, Sprint, Stunty Block	Experienced								0		0	55,000 GP		105,000 GP	50,000 GP
4		Halfling Catcher	5	2	3+	4+	7+	Catch, Dodge, Right Stuff, Sprint, Stunty Block, Jump Up	Veteran		2				1		8	8	0	55,000 GP		125,000 GP	70,000 GP
5		Halfling Hefty	5	2	3+	3+	8+	Dodge, Fend, Stunty Pass, Diving Tackle	Veteran			2			1	1	8	8	0	50,000 GP		90,000 GP	40,000 GP
6		Halfling Hefty	5	2	3+	3+	8+	Dodge, Fend, Stunty Leader	Experienced								0		0	50,000 GP		70,000 GP	20,000 GP
7		Halfling Hopeful Lineman	5	2	3+	4+	7+	Dodge, Right Stuff, Stunty Diving Tackle	Experienced								0		0	30,000 GP		50,000 GP	20,000 GP
8		Halfling Hopeful Lineman	5	2	3+	4+	7+	Dodge, Right Stuff, Stunty Diving Tackle	Experienced						1		2		2	30,000 GP		50,000 GP	20,000 GP
9		Halfling Hopeful Lineman	5	2	3+	4+	7+	Dodge, Right Stuff, Stunty Tackle	Experienced						1		2		2	30,000 GP		70,000 GP	40,000 GP
10		Halfling Hopeful Lineman	5	2	3+	4+	7+	Dodge, Right Stuff, Stunty	Rookie								0		0	30,000 GP		30,000 GP	
11		Halfling Hopeful Lineman	5	2	3+	4+	7+	Dodge, Right Stuff, Stunty	Rookie								0		0	30,000 GP		30,000 GP	
12		Halfling Hopeful Lineman	5	2	3+	4+	7+	Dodge, Right Stuff, Stunty	Rookie								0		0	30,000 GP		30,000 GP	
13		Halfling Hopeful Lineman	5	2	3+	4+	7+	Dodge, Right Stuff, Stunty	Rookie								0		0	30,000 GP		30,000 GP	
14		Halfling Hopeful Lineman	5	2	3+	4+	7+	Dodge, Right Stuff, Stunty	Rookie								0		0	30,000 GP		30,000 GP	
15		Halfling Hopeful Lineman	5	2	3+	4+	7+	Dodge, Right Stuff, Stunty	Rookie						1		2		2	30,000 GP		30,000 GP	
16		Halfling Hopeful Lineman	5	2	3+	4+	7+	Dodge, Right Stuff, Stunty	Rookie								0		0	30,000 GP		30,000 GP	

Stat Changes (Level-Ups or Injuries)				
MA	ST	AG	PA	AV

Team Name:Hell's Kitchen		Special Rules:	
Team Race:Halfling	Halfling	None	
Coach:Tak			
Treasury:95.000 GP		Halfling Master Chaf 100.000 GP, , ,	
Leauge:SSL 2026		(If choice) Favoured of:	

Re-Rolls (0-8)	4	x	60,000 GP	240,000 GP
Dedicated Fans (1-7)	2	x	10,000 GP	0 GP
Assistant Coaches (0-6)	0	x	10,000 GP	0 GP
Cheerleaders (0-12)	0	x	10,000 GP	0 GP
Apothecary (0-1)	1	x	50,000 GP	50,000 GP

Touchdowns:	2	Casualties:	7	Pass Completions:	2	Current Team Value	1380 TV

Halfling Team Stats, Skills and Costs									Skill Ups	
Qty	Position	MA	ST	AG	PA	AV	Skills	Cost	Normal	Second
0-16	Halfling Hopeful Lineman	5	2	3+	4+	7+	Dodge, Right Stuff, Stunty	30,000 GP	A	DGS
0-2	Halfling Hefty	5	2	3+	3+	8+	Dodge, Fend, Stunty	50,000 GP	AP	DGS
0-2	Halfling Catcher	5	2	3+	4+	7+	Catch, Dodge, Right Stuff, Sprint, Stunty	55,000 GP	A	DGS
0-2	Altern Forest Treeman	2	6	5+	5+	11+	Mighty Blow, Stand Firm, Strong Arm, Take Root, Thick Skull, Throw Team-mate, Timmm-ber!	120,000 GP	S	AGP
0-8	Re-Roll	60,000	Apo: Yes				Special Rules: None			
							Leauges: Halfling Thimble Cup, Woodland Leauge			

Purchase Cost (For use when drafting a team)	1,050,000 GP

Special Team Rules
Halfling Master Chaf 100.000 GP